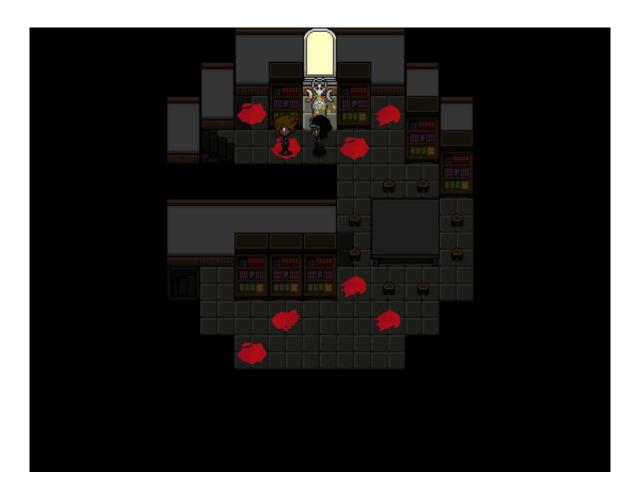
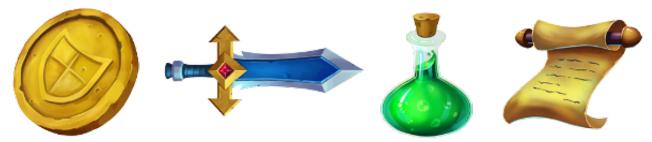
Mervils: A VR Adventure Activation Key



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About This Game

Mervils is an open world RPG platformer built specifically for third-person VR



Your story begins in the picturesque Mervil countryside with your good friend "Merlyn the Blue". Merlyn is an ancient wizard of the time and foresee's the resurrection of a great enemy. He fears it is the return of the Dark Lord, "Balazar".

Armed with a few coins and a great Mervil sword, you embark on your journey. Throughout the five vibrant worlds you meet Mervils, Wizards, and ghosts of the past that tell stories of the power found within The Great Mervil Book.

Only a fool-hardy Mervil would set-out on such a forsaken quest to defeat" Balazar the Evil". Will you be cunning enough to find

the pages of the Great Mervil Book and have the power to stop Balazar's imminent attack? The task will not be an easy one! The pages are scattered in the darkest depths of the Mervil Kingdom and "Balazar's" enemies are on the hunt. It's up to you, the bravest hero in all the lands to rebind the pages of The Great Mervil Book and save the Kingdom from "Balazar's" destruction!

Features

- **Upgrade your armor!** Your adventurer begins the journey with a simple sword, no armor, and merely a few coins, but the Mervil Armory is filled with helmets, bracers, pauldrons, axes, and swords to help defeat your enemies!
- Learn the stories of old. The Mervil Kingdom has been in existence for thousands of years and the local villagers know the lay of land better than any other. Their stories and quests will light the way through the darkest corners of the Mervil worlds.
- Catapults, Ballistas, and Cannons! Your sword is not the only weapon in the lands, find hidden catapults and ballistas to destroy Balazar's enemies and seek out cannons to fly high through the Mervil skies!
- Travel by Rail, Ice, and Sea! Balazar's attack is imminent and you'll need to find quicker ways to travel across the lands. Along the way you will find a Mine Cart, a Sleigh at the top of an icy tundra, and a Pirate Ship in Crystal Bay. Be wary though, travelling at great speed comes with great consequences!
- Put your mind to the test, literally! Throughout your journey you will find puzzles designed specially for VR, use your mind to unlock hidden treasure, to navigate through complex labyrinths and even to balance on a tight rope thousands of feet in the air!
- **Relax in the Mervil Countryside.** Your quest is not all battles and puzzles, take your time and talk to the local fishermen, roast marshmallows late at night by the fire, and take in the waves along the coast of Paradise Cove.
- Enjoy a jolly Celtic melody throughout. Mervils love their music and you'll find each village playing their own Celtic tune as you progress through the worlds!
- The game can be played "Roomscale" with Motion controllers or "sitting/standing" with a gamepad on the HTC Vive or Oculus Rift.
- Play comfortably! Choose from a "Blink", smooth follow, or custom camera mode.

Title: Mervils: A VR Adventure

Genre: Adventure, RPG

Developer: VitruviusVR Publisher: VitruviusVR

Release Date: 25 Oct, 2016

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Minimum:

OS: Windows 8 (64-bit)

Processor: Intel Core i5-4590

Memory: 4 GB RAM

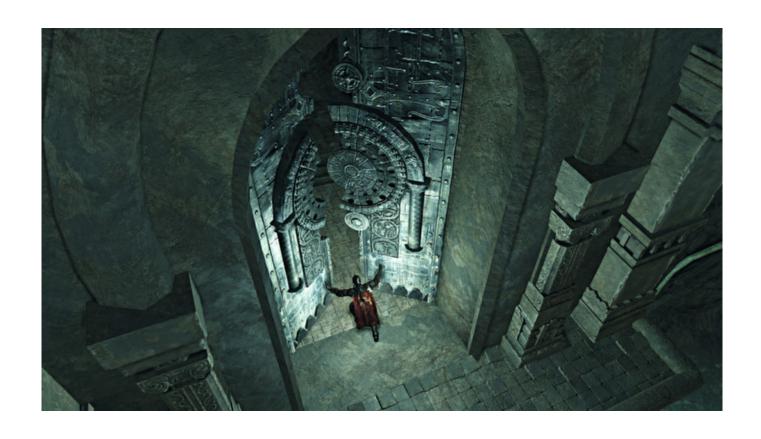
Graphics: Geforce GTX 770 OR AMD Radeon R9 280X

DirectX: Version 11

Storage: 4 GB available space

English







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I like this game but would like to see more in the way of story line, missions and more weapons and engine upgrades to keep things fresh and challenging. Love the kamikaze ships don't get rid of them! (They keep you on your toes) Speed and fire power are life and looking at the arena like A boxing ring will will help over come heavy odds and allow you to catch your breath make repairs and get ready for the next round in A some what neutral corner but keep you eyes peeled and be ready to move!! Having problems saving screen shot to post but other wise fun game. Still experimenting:). This is such a workout! I think the only other VR game on par with this level of exercise is probably Holopoint. Highly recommended if you are looking to break a sweat while have fun doing it.

Cons:

- 1. Since you are required to swing weapons at high speed, if your playing area is very small, or if it's surrounded by hard walls or fragile items, you will want to be extra careful. Consider turning on one of the more invasive chaperone.
- 2. The enemies' animation quality is not very good. More realistic and varied animations would add to the immersion.

Pros:

- 1. Although the weapon selection is not huge, the characteristics of different weapons promote very different strategies and playstyles.
- 2. At higher difficulties, precision becomes essential to success the speed and angle of the strikes are essential. Real swordfighting tips such as avoiding overswings also surprisingly become relevant.
- 3. As mentioned early, really breaks quite a sweat, and time passes fast while doing it.. Si la verdad es una experiencia de juego que va mas alla de todo lo que conocemos hoy en dia, como si una bocanada de aire fresco te viniera directa a la cara y te dijera soy el *** amo. This game freaks me out, one of the few Vive games where I freaked out. Game needs more content and Visualization though.. it does not even render right do not get this thank god for refunds on steam. 2/10. I think these games have actually gotten worse over the course of the series. To start with, this is Alien Breed 3. THREE. It's the THIRD game in the series, yet it uses the exact same engine as the first, as well as the exact same textures, exact same enemies (with a few additions), exact same guns (with 1 addition), exact same sounds, exact same level design, exact same atmosphere, exact same controls and gameplay mechanics, and exact same fetch quests. While the first one was mediocre, it's inexcusable that they didn't attempt to make ANY minor improvements by the third freakin' game.

The entirety of this game is fetch quests. Run here, activate door terminal, but oops power is out, run to power terminal, but oops there's flooding, run to flood control terminal, but oops it's blocked by fire, run to fire terminal, but oops it's blocked by debris. Run and find demolition charges, run back and blow up debris, run back and activate fire terminal, run back and activate flood control terminal, run back and activate power terminal, and finally run back and activate door terminal, all while fighting off tiny clusters of ridiculously weak enemies who serve only to nip at your heels while you try to complete objectives.

It is utterly ridiculous, entirely tedious, and completely predictable. Monsters pop out of the floor when you activate a terminal, search a container, or pick up an item (all which require you hold down a button for several seconds), but generally just one or two enemies appear at a time, which does not do anything other than require you to stop searching, kill them, and start searching again. Often multiple times.

Monsters are insanely weak, and do not pose anything remotely resembling a challenge. You can complete literally the entire game other than boss fights with the ultra-accurate pistol, which naturally has unlimited ammo. The only time that there is even a hint of a challenge is when the game throws 30 enemies at you at a time from 3 different directions, but even then, it's not challenging so much as annoying. There is literally not a single enemy in the game that you can't kill with the pistol before they get to you, and that is just sad. Is the whole point of the enemies to make it take longer to get to the next boss battle or something?

Speaking of boss battles (and slight spoiler here), you are required to "kill" the alien queen 7 times. SEVEN. Kill her once, then cutscene, then kill her again, then she escapes. Then on a later level, kill her once, then cutscene, then regular gameplay, then she returns so kill her again, then cutscene, then more regular gameplay, then she returns AGAIN so kill her again, then cutscene. Then on a LATER level, kill her, then cutscene, then kill her AGAIN, and she finally stays dead. If I hadn't been so annoyed, I would have laughed at the ridiculousness. Oh don't worry though, she's never a challenge. Ever.

Voice acting is cheesy as ever, which isn't a big deal, but the stupid disembodied cackling from the main antagonist gets INSANELY annoying, and goes on the entire game.

To be fair, I did actually manage to make it through this game (unlike the first 2), but that's only because I thought I should beat at least one in the trilogy. Now I wish I had powered through the first one, and never touched 2 or 3. I REALLY wish I'd never bought them in the first place, but whatever.

I do not recommend these to anyone. While I understand others may not hate this game as much as I do, the fact is that there are thousands of better games out there far more deserving of your time and money. Some of those better games (ahemALIENSWARMahem) don't even require money. I like the game:) But I think you should have a more detailed tutorial that explains things like contracts, maintainece, etc, more indepth. The tutorial scenario as it currently stands is very light on content.. i dont recommend this video because dota 2 champions is not hot enough like lol, lol got them niceeeeee champs:) . rate 10/10, XBOCT pls do me

Cannot launch game...please help!!. What an amazing game!!!

I played the campaing for 15 hours and still I want to play more. The game have an stunnig soundtrack and beautyfull (yet simple graphics.

If you're thinking on buying it, there is one more good info: the game is not abandonned; they still updating it.

Let's hope to come a DLC to extend the gameplay. Driving is a cool feature, but the building aspect is a trainwreck.. Game Grumps sent me. Would not have heard of the game otherwise, but just watched an episode where they ran through the first couple missions and figured I would look into it. Once I noticed it was only 5 (on sale) bucks I couldn't help but buy it.

Fun Third Person Shooter / loose RPG

The NPCs like to get stuck on things, any the only real gripe I have is the system doesn't switch it's help system over if you decide to play it on controller.

Definitely would suggest grabbing for a decent amount of content especially at the discounted price.

. its pretty fun so far. I'd recommend it to anybody who loves shooters.

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